## Telescope Control Protocol (WIP)

This defines the trame protocol used for my final project of the FabAcademy 2016, witch consists of the motorization of a telescope mount.

I2C will be used to communicate between the main board and the motor board.
The trame will be sent complete with all the fields, even the unused ones (they must be ignored by the slave)

Available commands

| Code | Byte | Description |
| :--- | :--- | :--- |
| STOP | $0 \times 00$ | Stop (with decceleration) the actual moves |
| SPEED | $0 \times 05$ | Sets the motors speed |
| ACCEL | $0 \times 08$ | Sets acceleration |
| GOFAST | $0 \times 10$ | Move motor(s) with desired number of steps in the desired direction with <br> the maximum speed. Reset microsteps value and set them back after the <br> move is done |
| GOSLOW | $0 \times 15$ | Moves motor(s) with desired number of steps in the desired direction <br> using the actual speed. |
| FOLLOW | $0 \times 20$ | Move a motor indefinatly with a given speed |
| MS | $0 \times 30$ | Set microstepping mode |
|  |  |  |

Available options (values) (WIP)

| Value | Type | Description |
| :--- | :--- | :--- |
| Motor num | Char | Define witch motor the command is addressed to <br> 0x01 = motor 1 <br> 0x02 = motor 2 <br> 0xFF = all motors |
| Speed | u_int16 | Define the speed in steps/s <br> Must be ignored by the CMDs : <br> ACCEL, SETMSTEP <br> if zero, default speed is used, else sets the new default speed |
| Acceleration | u_int16 | Defines the acceleration in steps/s ${ }^{2}$ <br> Must be ignored by the CMDs : <br> SPEED, SETMSTEP, FOLLOW <br> if zero, default acceleration is used, else sets the new default acceleration |
| Distance | Int32 <br> (long) | Number of steps to turn the motor by. <br> Must be ignored by CMDs : |


|  |  | SPEED, ACCEL, SETMSTEP |
| :--- | :--- | :--- |
| Microsteps | Char | From 1 to 255 theorical. Each value will point to an array in witch <br> driver's microstepping configuration will be stored. Need to be <br> configured at compile time for each driver model |
| Direction | Char | $1:$ Clockwise, $-1=$ Counter-clockwise |

Example :
Set acceleration of 512 steps $/ \mathrm{s}^{2}$ for motor 2

| CMD_COD <br> $\mathbf{E}$ | MOTOR_NU <br> $\mathbf{M}$ | Speed | Acceleratio <br> $\mathbf{n}$ | Distance | Microsteps | Dir |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| ACCEL | Motor 2 | N/A | 512 steps/s ${ }^{2}$ | N/A | N/A | N/A |
| $0 \times 08$ | $0 \times 02$ | $0 \times 0000$ | $0 \times 0200$ | $0 \times 00000000$ | $0 \times 00$ | $0 x 00$ |

Sets motor's 1 speed to 2000 steps/s and turn it clockwise for a lot of steps (microstepping will be set to 1 and then back to the initial value)

| CMD_COD <br> $\mathbf{E}$ | MOTOR_N <br> UM | Speed | Acceleratio <br> $\mathbf{n}$ | Distance | Microsteps | Dir |
| :---: | :---: | :---: | :---: | :---: | :---: | :---: |
| GOFAST | Motor 1 | 2000 steps/s | N/A | 159875 steps | N/A | Clockwise |
| 0x08 | 0x01 | 0x07D0 | 0x0000 | 0x00027083 | 0x00 | 0x01 |

Commands options and values
SPEED :

- Motor number : CHAR (0x01 = motor 1, $0 \times 02=$ motor 2 , etc.) ; 0xFF $=$ ALL motors
- Speed : U_INT16 (in Steps/s)


## ACCEL:

- Motor number : CHAR ( $0 \times 01=$ motor $1,0 x 02=$ motor 2 , etc. ) ; $0 \mathrm{xFF}=$ ALL motors
- Acceleration : U_INT16 (in Steps/s²)


## GOFAST :

- Motor number : CHAR ( $0 \times 01=$ motor $1,0 \times 02=$ motor 2 , etc.) $; 0 \mathrm{xFF}=$ ALL motors
- Distance : [long] INT32 (in steps)
- Direction : char. 1 = clockwise, $-1=$ counter-clockwise
- Speed : U_INT16 in steps/s

FOLLOW :

- Motor number :CHAR ( $0 \times 01=$ motor $1,0 \times 02=$ motor 2 , etc. $) ; 0 \times F F=$ ALL motors
- Distance :long int32, set a long distance (will need to be stopped on the next GOFAST/SLOW command)
- Speed : U_INT16 in steps/s
- Direction : char. 1 = clockwise, $-1=$ counter-clockwise

MS :

- Microsteps :Value from 1 to 255, did not correspond to actual microstep value but point to a preconfigured array where port pin is mapped on driver's microstepping pin. Need to be configured at compile time for each stepper driver

